Scratch Basics

Serious Fun

Overview

* Graphical programming language

* Learning by designing (constructionism)

* Building-block visual programming

* Interactive media applications

* Scratch @ MIT Media Lab : free !

Software Concepts

- Control Flow
- Iteration
- Variables
- Conditionals
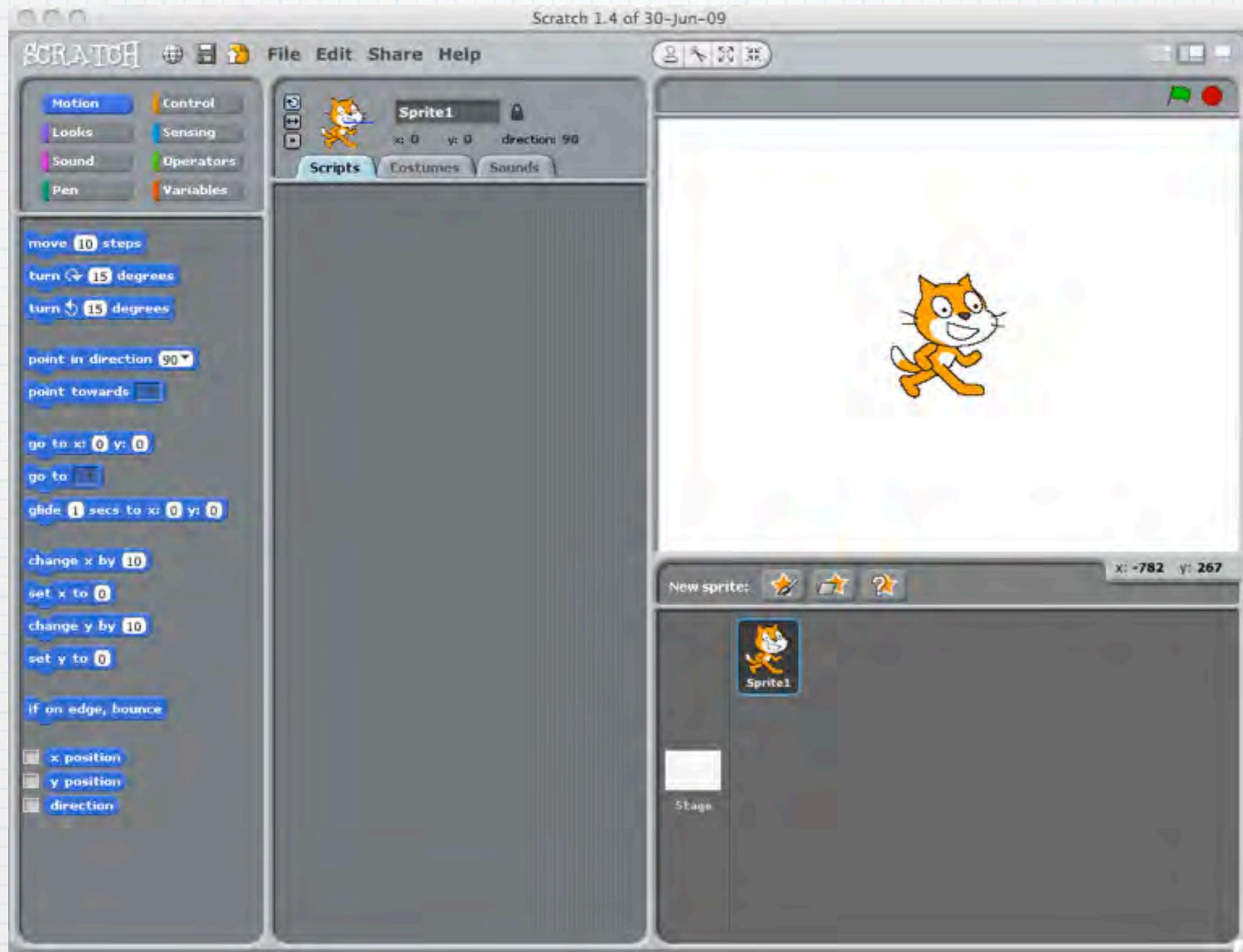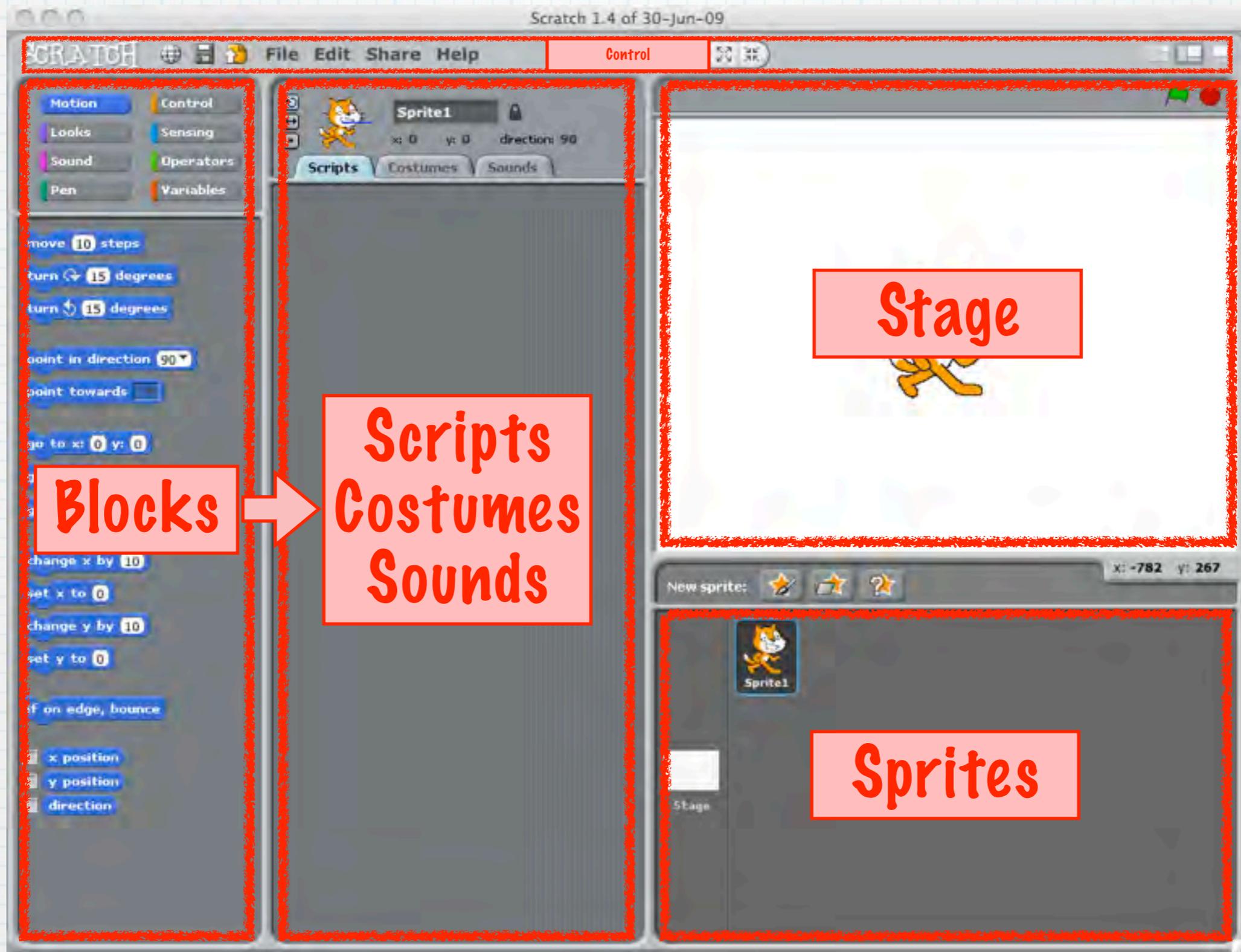- Timers
- Arrays

- Events
- Threads
- Messages
- Math
- Logic
- Interactions

Environment

Features

Resources

* rooseveltcs.org/courses/intro-to-cs/resources

* scratch.media.mit.edu